

**Coding for Channels
with
Rate-limited Side Information**

Yossef Steinberg

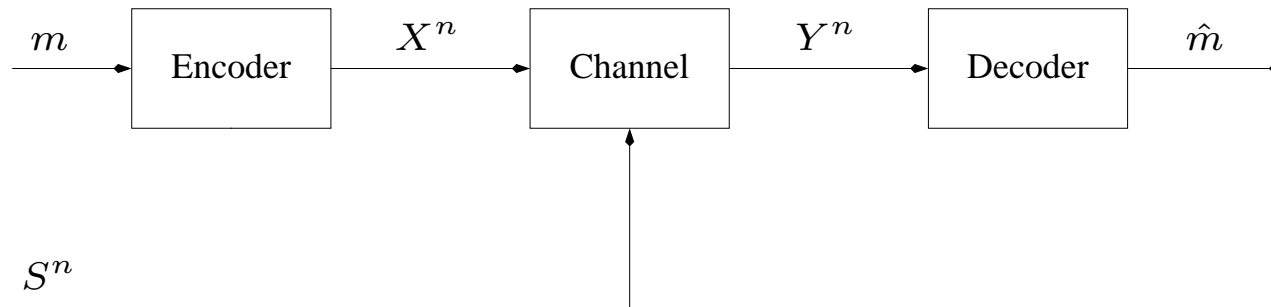
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Outline

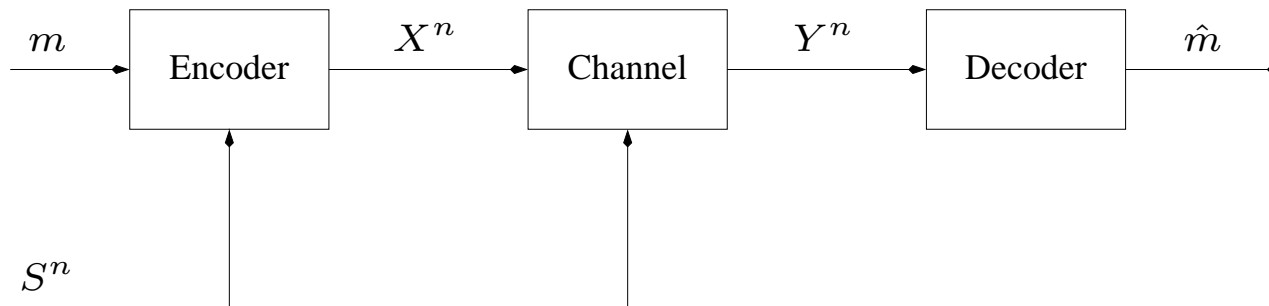
- Problem formulation
- Motivation:
 - Communication Systems
 - Watermarking
- Previous work
- Main result
- Extensions and future work

Problem Formulation



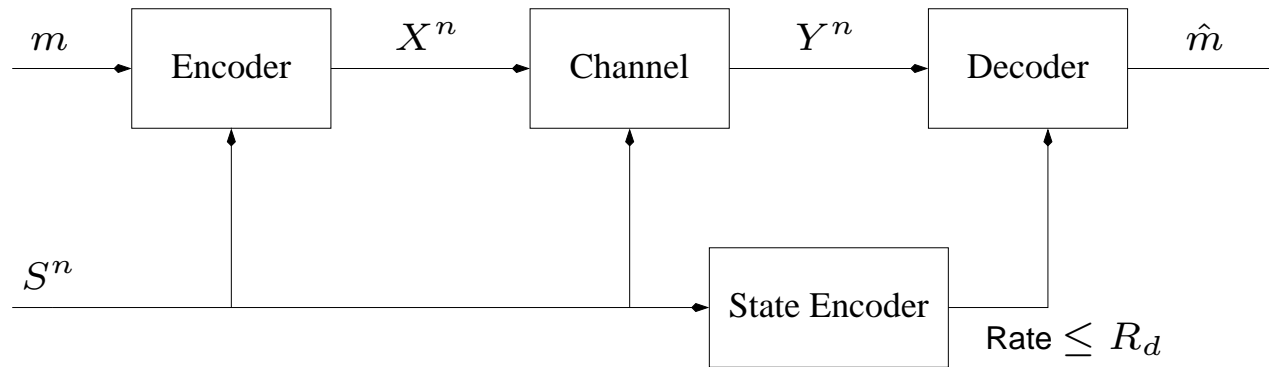
- Memoryless channel $P_{Y|X,S}(y|x,s)$ and state $P_S(s)$

Problem Formulation



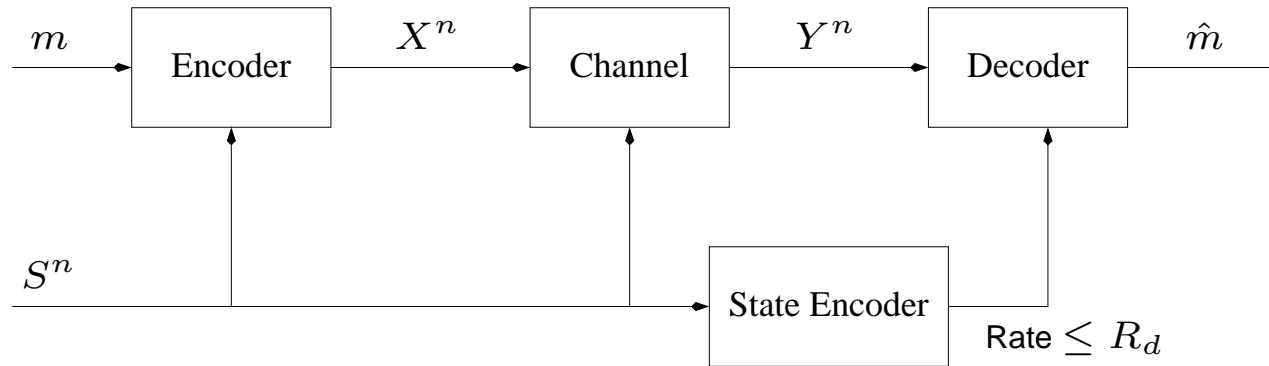
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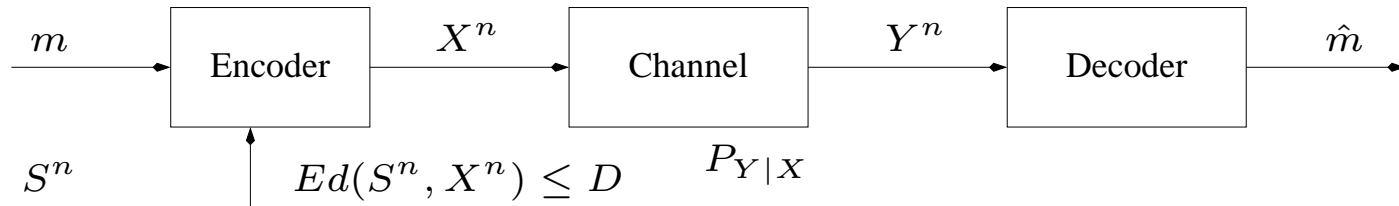
We are interested in the region of all achievable rates and input costs:

$$R = \frac{\log |\mathcal{M}|}{n}, \quad R_d = \frac{\log |\mathcal{T}|}{n}, \quad \Gamma = E\phi(X^n).$$

Motivation

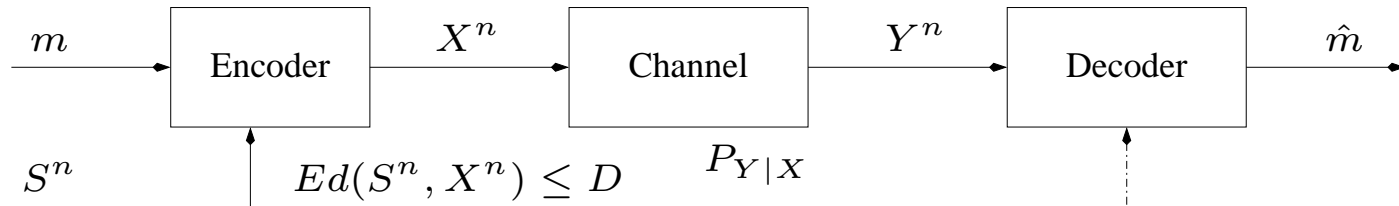
- Communication systems:
OFDM + coding, where coding is done across frequencies. The sender knows channels states (fading), and sends it via a wayside channel to the receiver.
- Watermarking (WM) with compressed host at the decoder.

Motivation – WM (cont'd)



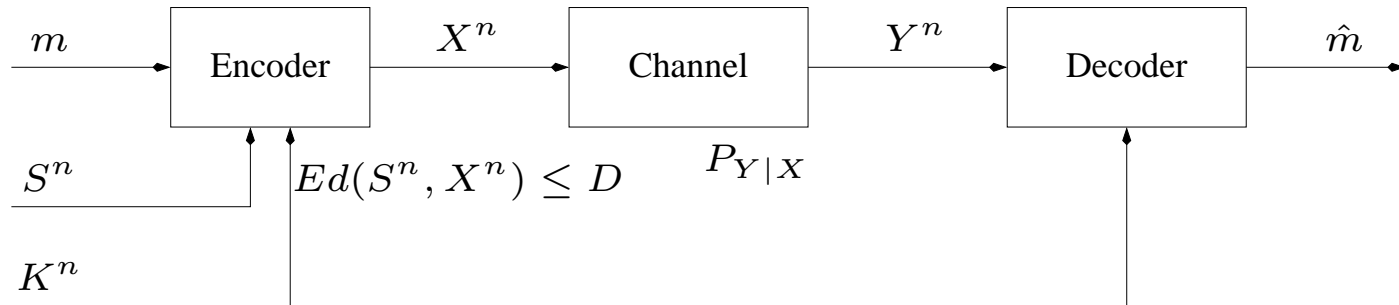
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Motivation – WM (cont'd)



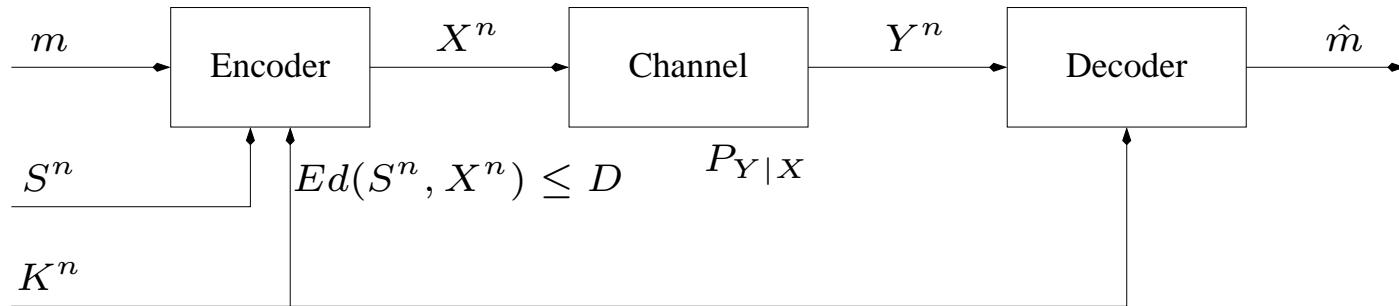
- **Public Watermarking** – The host data S^n is available only at the encoder.
- **Private Watermarking** – The host data S^n is available at both, encoder and decoder.

Motivation – WM (cont'd)



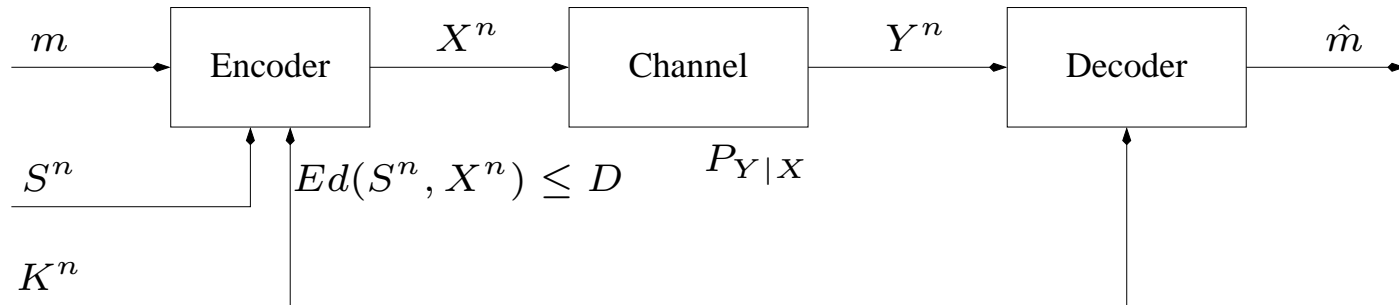
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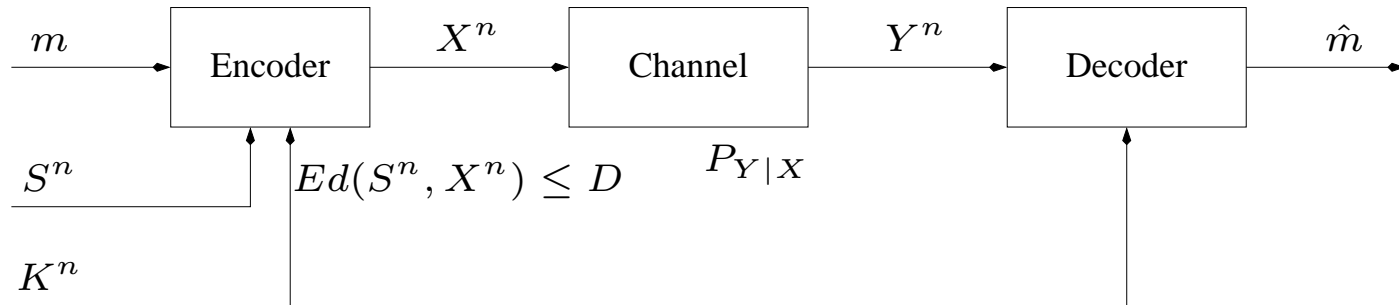
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 - How to choose $P_{K|S}$?

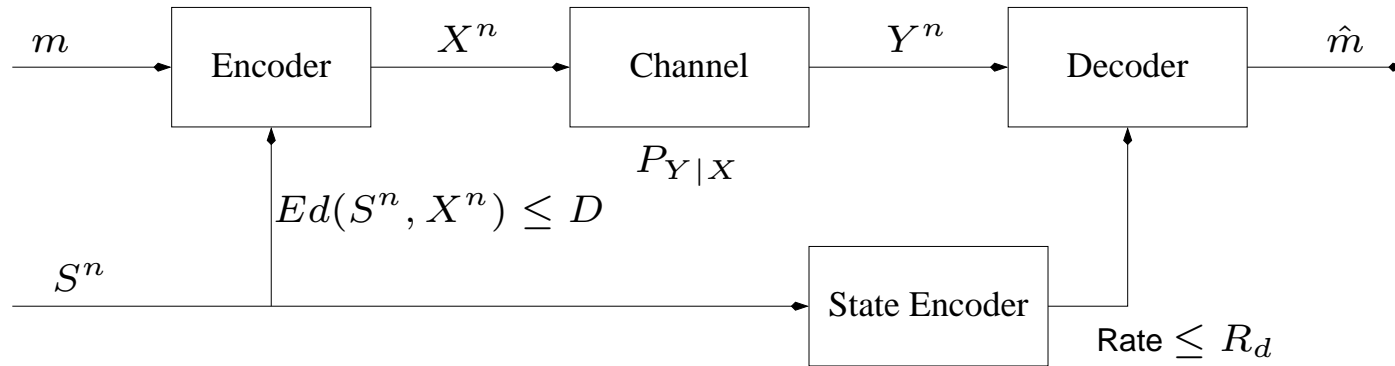
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 - K^n is provided to the decoder at no cost
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⇒ Quantify the decoder's a priori knowledge by a rate-limit

Motivation – WM (cont'd)



Problem:

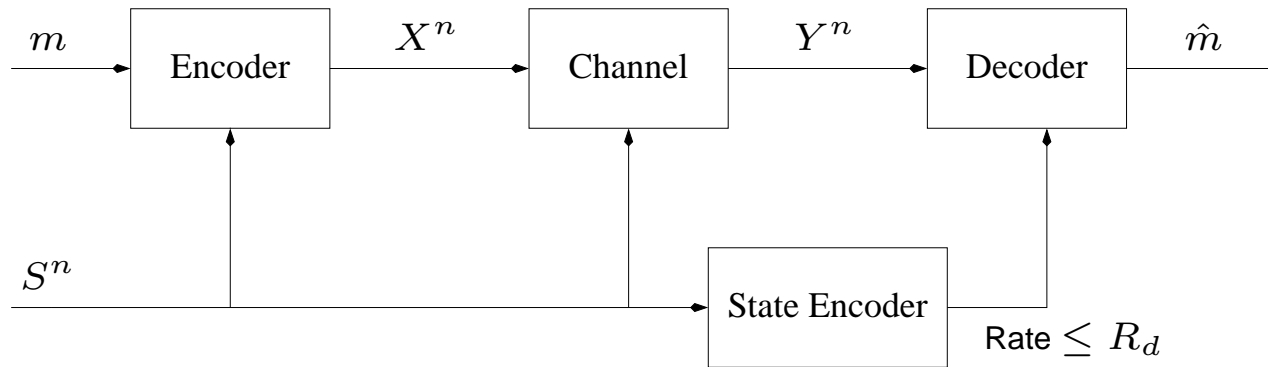
Characterize the region of all achievable (R, R_d, D) , where:

R – Embedding rate,

R_d – rate of compressed SI @ decoder

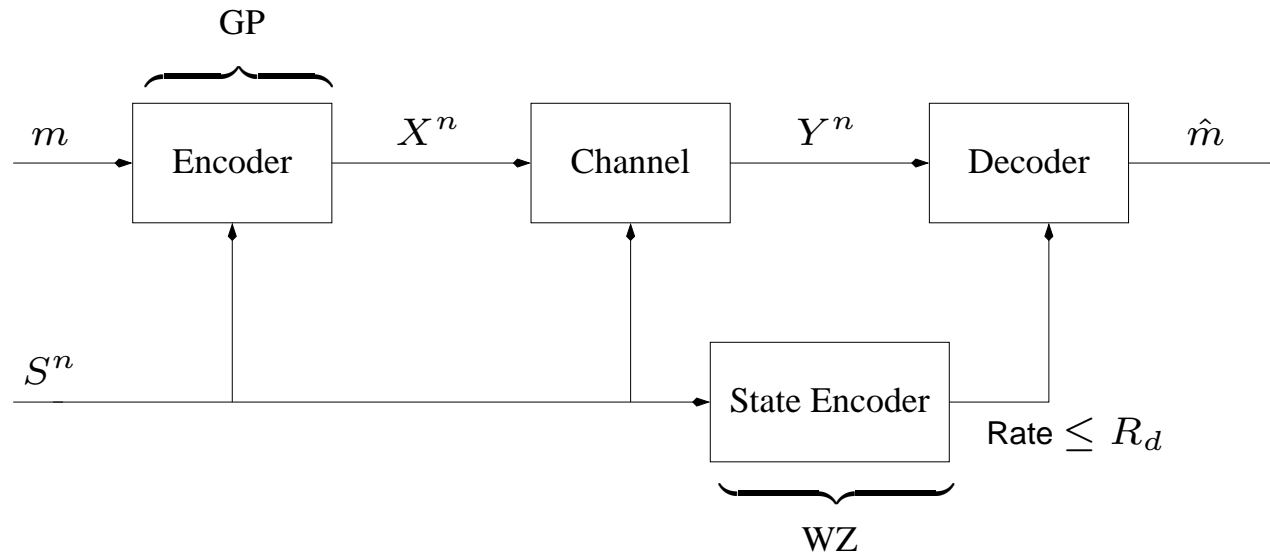
D – distortion between host and input.

Related problems



- S^n is known noncausally at the encoder \Rightarrow channel coding part is related to the Gel'fand-Pinsker (GP) problem.
- Y^n depends statistically on S^n and can serve as side information (SI) in retrieving the compressed state at the decoder \Rightarrow coding of S^n is related to the Wyner-Ziv (WZ) problem.

Related problems (cont'd)



- For the WZ problem, the SI Y^n is not memoryless
- There is no distortion constraint in retrieving S^n at the decoder (instead, maximize capacity of the main channel)

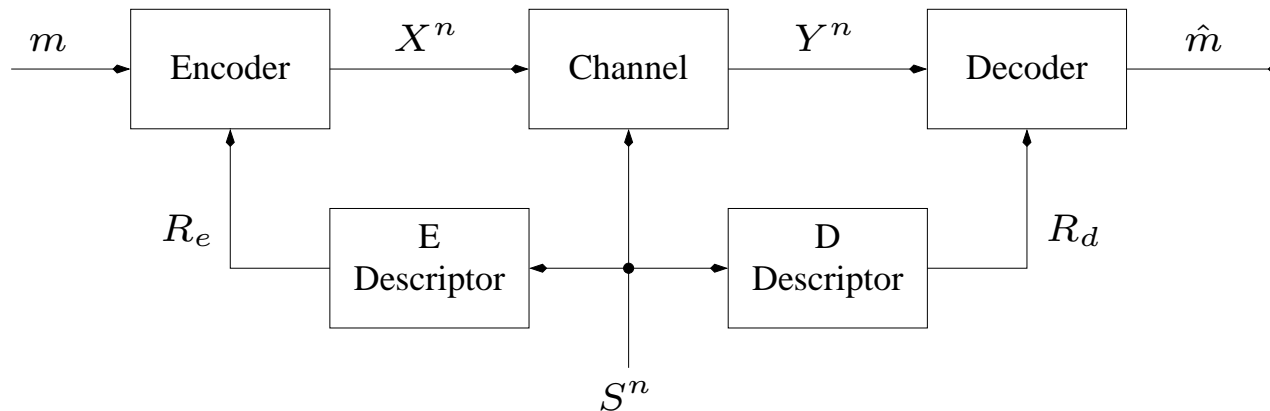
Previous work

- Wyner & Ziv, 1976
- Gel'fand & Pinsker, 1980
- Heegard & El Gamal, 1983, "On the capacity of computer memory with defects." Introduced coding for state dependent channels with rate limited side information at both ends. Devised an achievable region.

The current model is a special case of Heegard & El Gamal's model.

Previous work (cont'd)

The Heegard & El Gamal model:



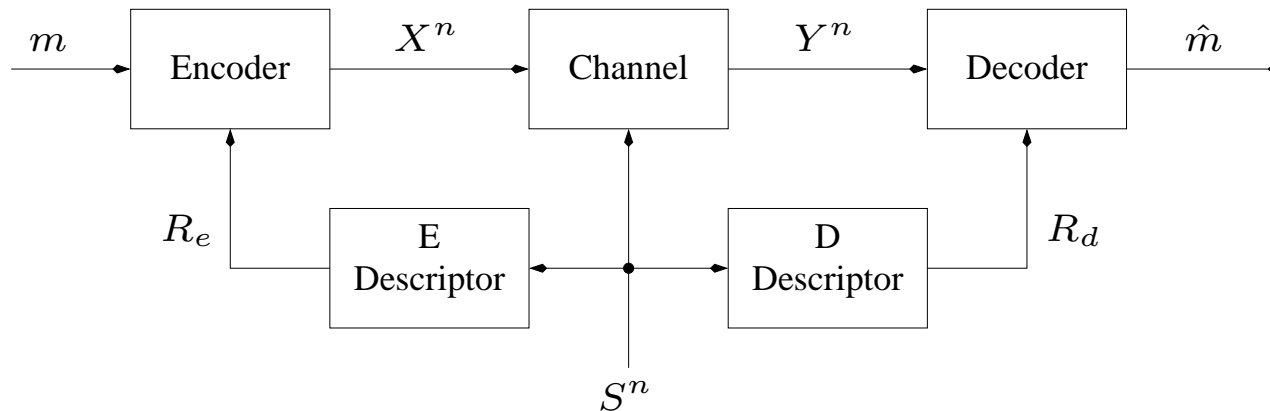
Heegard & El Gamal devised an achievable region, tight for the cases:

1. $R_e = 0$, $R_d = 0$
2. $R_e = H(S)$, $R_d = H(S|Y)$ (both sides fully informed)
3. $R_e = H(S)$, $R_d = 0$ (the GP model)
4. R_e arbitrary, $R_d = H(S|Y)$ (rate-limited SI @ encoder, fully informed decoder).

Case 4 was treated also by Rosenzweig *et al*, 2005. Dual to the problem treated here.

Previous work (cont'd)

The Heegard & El Gamal model:



Case 4. R_e arbitrary, $R_d = H(S|Y)$ (rate-limited SI @ encoder, fully informed decoder).

$$R \leq I(X; Y | S, S_e)$$

$$R_e \geq I(S : S_e)$$

for some S_e such that $X \oplus S_e \oplus S \oplus Y$

Previous work (cont'd)

Works related to WM: (very partial list)

- Moulin & O'Sullivan, 2003 – Introduced WM from IT viewpoint. Connection to GP. Bridging between public and private WM, via K^n .
- Willems & kalker, 2002 – WM system without attack channel. Two new ingredients:
 - The host S^n is reconstructed within distortion D_2 at the decoder
 - *Composite rate limit*: a rate limit is put on the data set X^n . (Huffman code.)
- Maor & Merhav, 2005a, 2005b – Extended Willems & kalker work: (a) general lossless codes, (b) attack channel.

Main result

\mathcal{R}^* – collection of all (R, R_d, Γ) satisfying

$$\begin{aligned} R &\leq I(U; Y | S_d) - I(U; S | S_d) \\ R_d &\geq I(S; S_d) - I(Y; S_d) \\ \Gamma &\geq \mathbf{E}\phi(X) \end{aligned}$$

for some (U, S_d) such that $(U, S_d) \ominus (S, X) \ominus Y$. Then

Theorem: For any discrete memoryless state-dependent channel, with full noncausal SI at the transmitter, and rate-limited SI at the receiver, a triple (R, R_d, Γ) is achievable if and only if $(R, R_d, \Gamma) \in \mathcal{R}^*$.

Main result (cont'd)

\mathcal{R}^* – collection of all (R, R_d, Γ) satisfying

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for some (U, S_d) such that $(U, S_d) \ominus (S, X) \ominus Y$.

- S_d – A WZ rv, represents the compressed state S^n . Fully decoded, with Y^n as SI.
- U – A GP rv, represents the encoded message. Fully decoded conditioned on S_d in both sides.

Main result (cont'd)

\mathcal{R}^* – collection of all (R, R_d, Γ) satisfying

$$\begin{aligned} R &\leq I(U; Y|S_d) - I(U; S|S_d) \\ R_d &\geq I(S; S_d) - I(Y; S_d) \quad (*) \\ \Gamma &\geq \mathbb{E}\phi(X) \end{aligned}$$

for some (U, S_d) such that $(U, S_d) \ominus (S, X) \ominus Y$.

- $(U, S_d) \ominus (S, X) \ominus Y$ does not imply $S_d \ominus S \ominus Y$. Therefore $(*)$ is not equivalent to

$$R_d \geq I(S; S_d|Y),$$

full duality with GP.

- In classical WZ, $S_d \ominus S \ominus Y$ is needed to guarantee joint typicality of S_d and Y . Here it is guaranteed due to the channel.

Main result (cont'd)

\mathcal{R}^* – collection of all (R, R_d, Γ) satisfying

$$\begin{aligned} R &\leq I(U; Y | S_d) - I(U; S | S_d) \\ R_d &\geq I(S; S_d) - I(Y; S_d) \\ \Gamma &\geq \mathbf{E}\phi(X) \end{aligned}$$

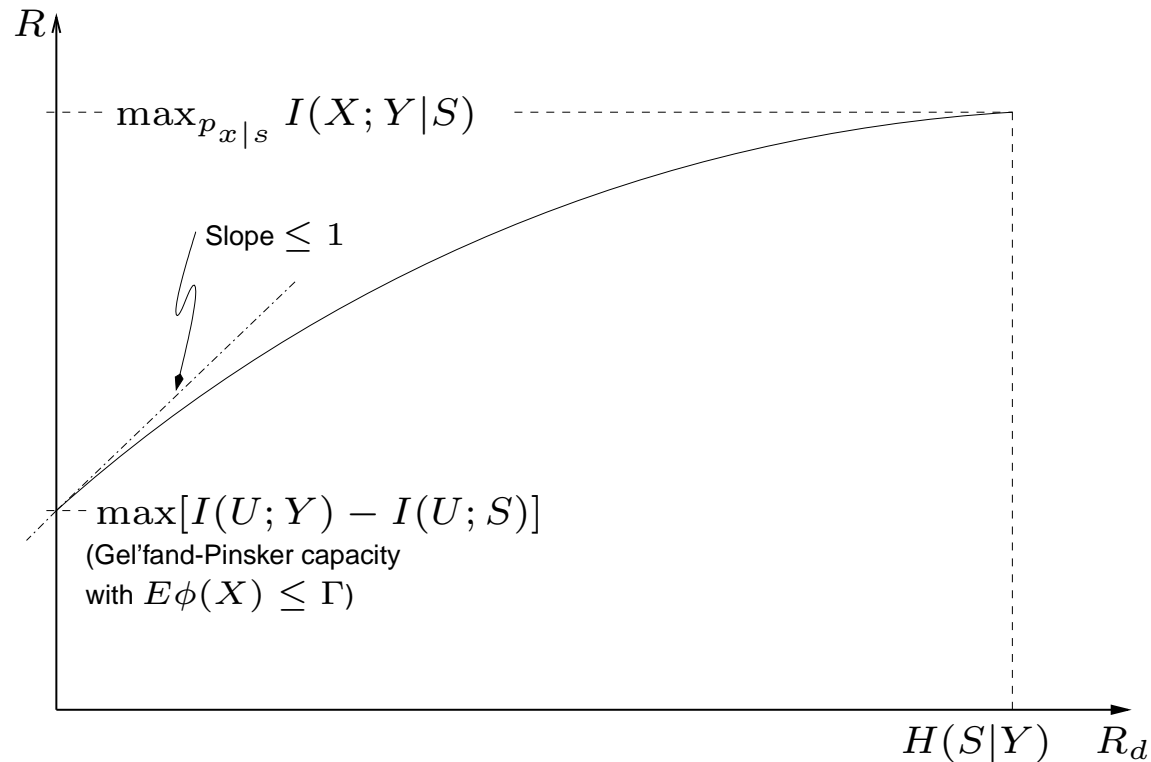
for some (U, S_d) such that $(U, S_d) \ominus (S, X) \ominus Y$.

Properties of \mathcal{R}^*

- \mathcal{R}^* is convex
- $X = f(U, S_d, S)$, f deterministic, suffices to exhaust \mathcal{R}^* .

A typical (R, R_d) curve

A typical (R, R_d) curve, for fixed Γ :



- The rate allocated to provide the decoder with SI, is always **at least as high** as the gain in the forward rate.
- Provide SI to the decoder when the wayside channel cannot be used to transmit data – e.g.
 - Remotely located physical channel
 - WM, where a compressed host is kept in memory at the decoder, for future use.

Future work

- Extensions to networks
 - MAC, BC, etc
 - Ad hoc networks. Part of the users are silent, and can transmit SI at low cost.
- Specific models. Coding schemes.
- Computational algorithms.